

# Walkability and Park Audits: Evaluation, Engagement, and Equity



**Mark Fenton, MS**  
**Andrew Kaczynski, PhD**

**September 20, 2022**  
**Physical Activity and Public Health Courses**

## Session Overview

- Introduction to walkability and park audits (~30 min)
- Walk audit of nearby streets (~45 min)
- Audit Finlay Park (~45 min)
- Walk back to hotel via Vista Greenway (~15 min)
- Break (~15 min)
- Debrief and discussion (~30 min)
- Action planning (~30 min)



## I2Audits: Inclusive, Interdisciplinary Walk/Move Audits

- Inclusive: People w/ disabilities, of different ages, incomes, races, backgrounds as decision-makers in the planning, implementation, & evaluation.
- Interdisciplinary: Public works, planning, health & safety, engineering, economic development, social services, Main St., Chamber, housing, transit, council on aging . . .





## When?

- During comprehensive & project planning, public input & comment.
- Policy review: zoning, design guidelines, schools.
- Introducing infrastructure; roundabouts, road diets, back-in parking; trails.
- Events: festivals, pop-ups, open streets, cyclovia, walk & bike to school or work days.



**Who?** Connect local experts & non-traditional partners.



Schools, Scouts,  
Boys & Girls Clubs,  
YMCA



Community church;  
San Bernadino CA

“Main Street” group  
Okmulgee OK





## Three phases:

- I. Learn. Overview of tools, language, possibilities.
- II. Walk/Move. Experience together what is working & what can be better.
- III. Discuss – Three P solutions:
  - Programs
  - Physical Projects
  - Policies

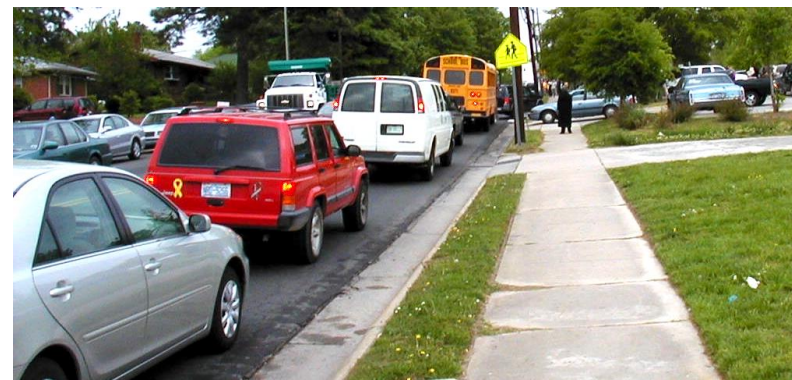


## 3 P's: Programs, Projects, and Policies

- **Programs:** Outreach, education and behavior change activities; events and education; pop-ups, demonstrations, and trial installations
- **Projects:** Changes to physical infrastructure and built environment; from simple way-finding signs and paint in crosswalks, to installing bike racks, to mixed redevelopment, walkable destinations, roadway redesigns, and traffic calming
- **Policies:** Ordinances, rules, regulations, practices and procedures. Includes zoning codes, subdivision rules and regulations, and site design guidelines, roadway design standards and school siting requirements.
- Also private sector policies: employee transit reimbursement, parking fees, and school arrival/dismissal and traffic policies.

### 3 P's: Example to encourage greater walking and biking to school

- **Program:** Host walk to school day event; students & parents use walkability checklists to identify improvements on their routes.
- **Project:** Develop maps of priority walk-to-school routes; identify quick-build improvements; & a satellite drop-off/pick-up location.
- **Policy:** Institute a 5-minute safety delay on the vehicle 'pick-up' line at school; goal is to safely clear pedestrians off school grounds *before* cars are moving.
- **Wild Idea:** Create and enforce a two-block 'car free' zone around school at arrival & dismissal.





# 3 E's: Evaluation, Engagement, & Equity

Engagement

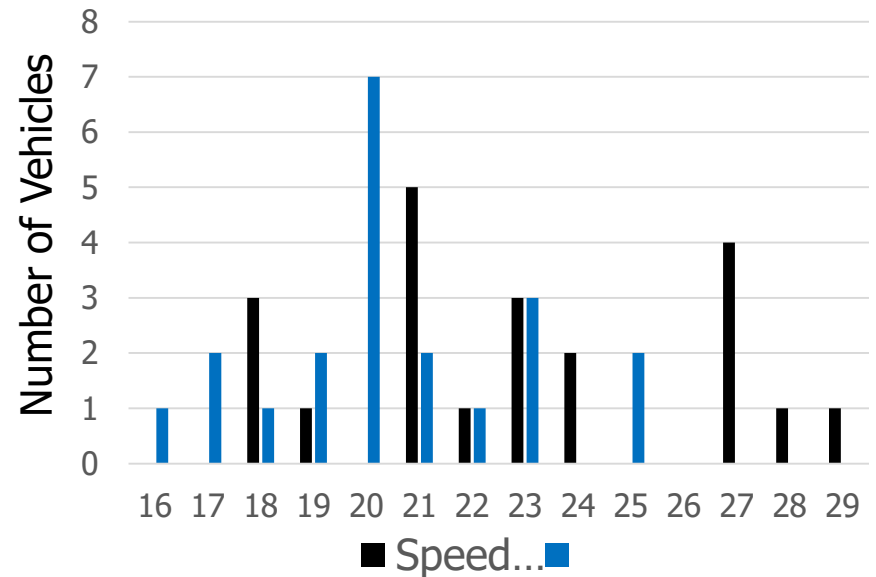


Evaluation

Equity



Avg. speed before = 22.8 mph  
Avg. speed during demo = 20 mph



## 3 P's Worksheet

- Shorter term vs. Longer term
- One sheet for walkability
- One sheet for parks

Programs, Projects, and Policies	Shorter Term (weeks to months)	Longer Term (months to years)
<b>Programs:</b>		
<b>Projects:</b>		
<b>Policies:</b>		

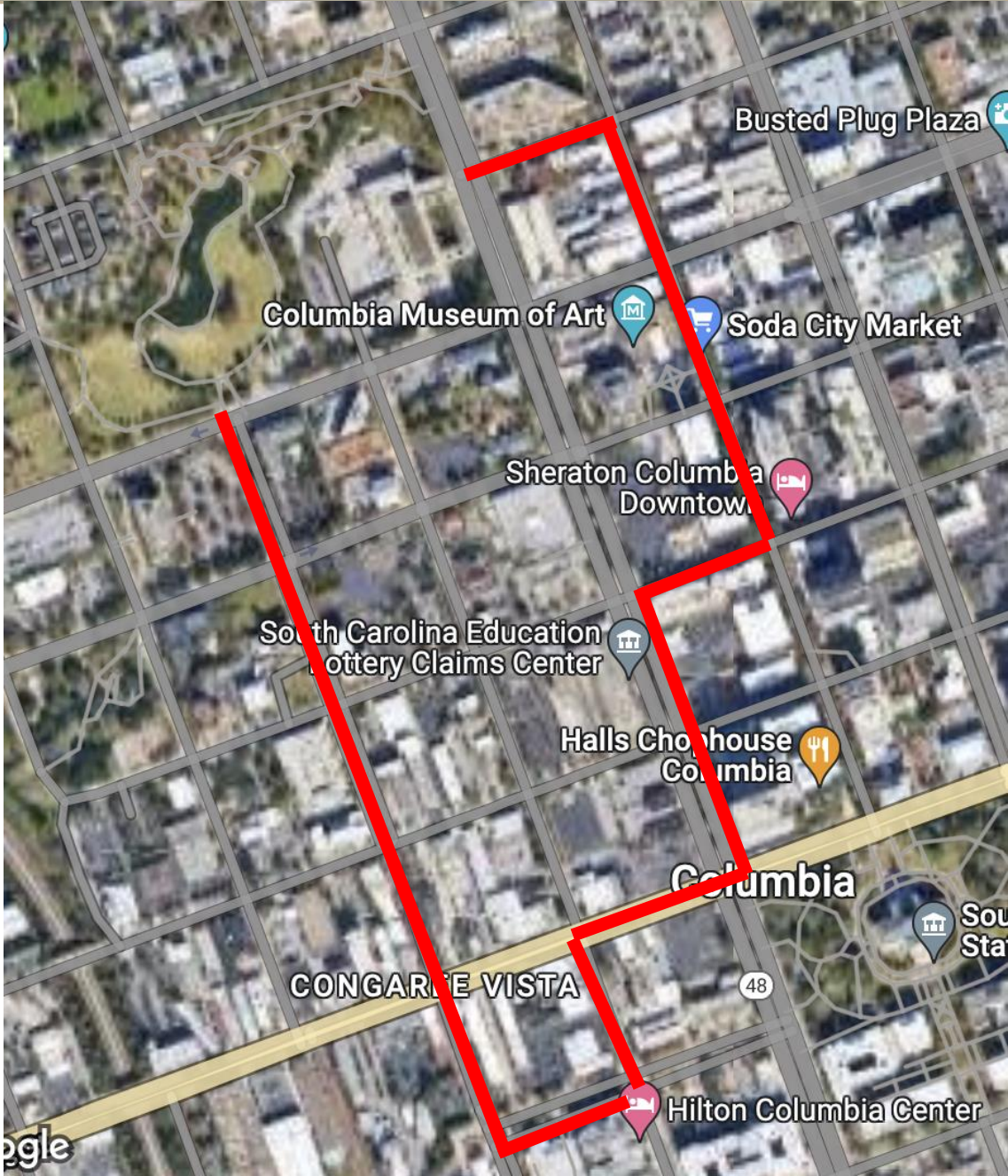
## While walking, be ready to score on a 0-10 scale the “active transportation friendliness”

- 1. Destination: Compact development with different types of land uses within walking, cycling, and transit distance.** Look for opportunities to live, work, shop, play, learn, and pray.
- 2. Network: A comprehensive and connected network of pedestrian, bicycle, and transit facilities,** such as sidewalks, trails, bicycle lanes, pathways, & frequent affordable transit.
- 3. Functional site designs: Destinations are designed to reward those who arrive on foot, by bike and transit.** Buildings near the sidewalk, cars parked on street, behind, or beside buildings, and inviting street elements: bike parking, benches, awnings, shade trees, quality transit stops, public art.
- 4. Safety and accessibility: for all ages, incomes, physical abilities.** ADA curb ramps, painted crosswalks, countdown timers, median islands, traffic calming, e.g., narrow lanes, mini-circles roundabouts.



# Our Journey Today

<https://www.google.com/maps/place/Hilton+Columbia+Center/@34.0032868,-81.0386028,16z/data=!4m8!3m7!1s0x88f8bb2bffd6526f:0x3338d315640c0d7!5m2!4m1!1j2!8m2!3d33.9982303!4d-81.036221>



## Community Park Audit Tool (CPAT)

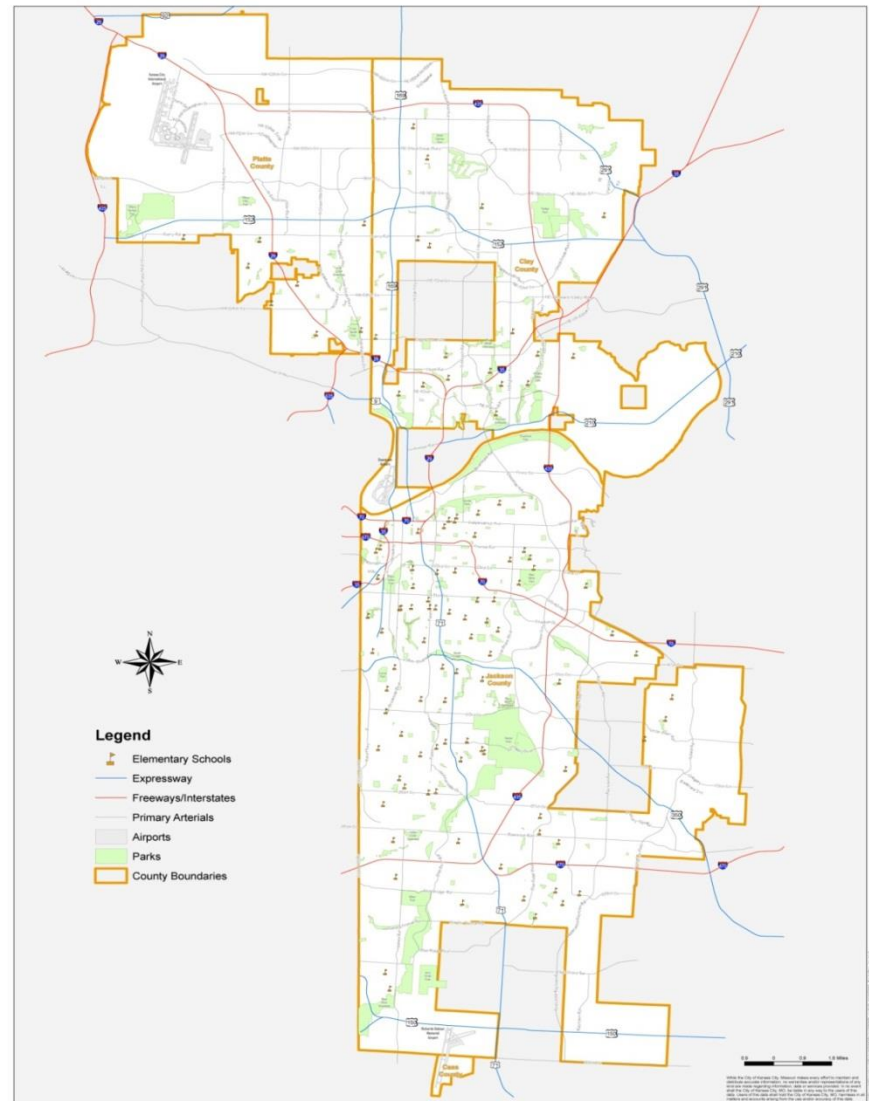
**Purpose:** To develop a tool that will enable diverse stakeholders to quickly and reliably audit community parks for their potential to promote youth physical activity.





## CPAT Project

- Funded by Robert Wood Johnson Foundation
- Kansas City, Missouri
- 34 diverse stakeholders
  - 3 workshops
  - Field testing in 59 parks





# Community Park Audit Tool (CPAT) – pages 1 and 2

## COMMUNITY PARK AUDIT TOOL

### Instructions

Before you begin, review the brief training guide and audit tool and try to locate a map of the park. Then, go to the park and proceed with filling out this audit tool. The tool (6 pages) is divided into four sections that focus on different aspects of the park environment. Additional instructions are provided within each section.

### Tips for Using the Community Park Audit Tool (CPAT)

- Drive, bike, or walk around the park to get a feel for the contents and characteristics of the park and surrounding neighborhood.
- The CPAT is organized such that questions on similar topics are grouped into logical sections and the four sections are arranged in the order that you might encounter them during your audit. However, you may need to switch between sections or pages as you complete the park audit. Therefore, it is important to review and be familiar with all of the tool sections and questions before you begin your audit.
- It is also important that you check back through the full document (6 pages) when you are finished to ensure you have completed all the sections and questions.
- Space is provided at the end of each section (and some individual questions) where you can take notes or record comments as you complete your audit. The margins or back of each page (if copied single-sided) can also be used to take notes, but please be sure that all relevant information is transferred to appropriate places on the tool and that all questions are fully answered using the format provided.
- If you see anything during your audit that requires immediate attention, contact the local parks department.

## Section 1: Park Information

Park Name: \_\_\_\_\_ Observer Name or ID: \_\_\_\_\_

Park Address/Location: \_\_\_\_\_

Were you able to locate a map for this park?  No  Yes

Was the park easy to find onsite?  No  Somewhat  Yes

Date (m/d/yr): \_\_\_/\_\_\_/\_\_\_

Approximate Temperature: \_\_\_ °F Weather:  Clear  Partly Cloudy  Rain/Snow

Start Time: \_\_\_ am or pm (circle) End Time: \_\_\_ am or pm (circle) Length of visit: \_\_\_ min

**Temperature: \_\_\_ °F Weather:  Clear  Partly Cloudy  Rain/Snow**

**Start Time: \_\_\_ am or pm (circle) End Time: \_\_\_ am or pm (circle) Length of visit: \_\_\_ min**

## Section 2: Access and Surrounding Neighborhood

This section asks about factors related to accessing the park and about features of the neighborhood surrounding the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end of the section. When thinking about the surrounding neighborhood, consider all areas that are visible from all sides of the park.

When rating the access and surrounding neighborhood, please use the following definition:

- Useable: everything necessary for use is present and nothing prevents use (e.g., sidewalks are passable)

1. Can the park be accessed for use? (e.g., not locked/fenced, available for activity, etc.)  No  Yes
2. Are there signs that state the following (could be same sign)? (check all that are present)
  - Park name  Park hours  Park contact information  Park/facility rental information
  - Park rules  Park map  Rental equipment information  Event/program information
3. How many points of entry does the park have?  More than 5 (or park boundary is open)  2-5  Only 1
4. Is there a public transit stop within sight of the park?  No  Yes
5. What types of parking are available for the park? (check all that are present)
  - None  Parking Lot  On street parking  Bike racks(s)
6. Are there sidewalks on any roads adjacent to the park? (could be on opposite side of road)  No  Yes
  - If yes ... Are they useable?  All or most are useable  About half  None or few useable
  - Are there curb cuts and/or ramps on any sidewalks bordering or entering the park?  No  Yes
7. Is there an external trail or path connected to the park?  No  Yes
  - If yes ... Is it useable?  No  Yes
8. Are there marked bike lanes on any roads adjacent to the park?  No  Yes
9. Are there nearby traffic signals on any roads adjacent to the park? (e.g., crosswalk, stop light/sign)  No  Yes
  - If yes ... Are they on heavy traffic roads?  No  Yes  There are not any heavy traffic roads
10. What are the main land use(s) around the park? (check all that apply)
  - Residential  Commercial  Institutional (e.g., school)  Industrial (e.g., warehouse)  Natural
11. Which of the following safety or appearance concerns are present in the neighborhood surrounding the park? (check all that are present in the surrounding neighborhood within sight on any side of the park)
  - Inadequate lighting (e.g., absent or poor lighting on surrounding neighborhood streets)
  - Graffiti (e.g., markings or paintings that reduce the visual quality of the area)
  - Vandalism (e.g., damaged signs, vehicles, etc.)
  - Excessive litter (e.g., noticeable amounts of trash, broken glass, etc.)
  - Heavy traffic (e.g., steady flow of vehicles)
  - Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)
  - Vacant or unfavorable buildings (e.g., abandoned houses, liquor store)
  - Poorly maintained properties (e.g., overgrown grass, broken windows)
  - Lack of eyes on the street (e.g., absence of people, no houses or store fronts)

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- If you see anything during your audit that requires immediate attention, contact the local parks department.

**Section 1: Park Information**

Park Name: \_\_\_\_\_ Observer Name or ID: \_\_\_\_\_

Park Address/Location: \_\_\_\_\_

Comments on Park Information:

Community Park Audit Tool Page 1 of 6

**Section 2: Access and Surrounding Neighborhood**

This section asks about factors related to accessing the park and about features of the neighborhood surrounding the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end of the section. When thinking about the surrounding neighborhood, consider all areas that are visible from all sides of the park.

When rating the access and surrounding neighborhood, please use the following definition:

- **Useable:** everything necessary for use is present and nothing prevents use (e.g., sidewalks are passable)

1. Can the park be accessed for use? (e.g., not locked/fenced, available for activity, etc.)  No  Yes
2. Are there signs that state the following (could be same sign)? *(check all that are present)*  
 Park name  Park hours  Park contact information  Park/facility rental information  
 Park rules  Park map  Rental equipment information  Event/program information
3. How many points of entry does the park have?  More than 5 (or park boundary is open)  2-5  Only 1
4. Is there a public transit stop within sight of the park?  No  Yes
5. What types of parking are available for the park? *(check all that are present)*  
 None  Parking Lot  On street parking  Bike rack(s)
6. Are there sidewalks on any roads adjacent to the park? (could be on opposite side of road)  No  Yes  
 If yes ... Are they useable?  All or most are useable  About half  None or few useable  
 Are there curb cuts and/or ramps on any sidewalks bordering or entering the park?  No  Yes
7. Is there an external trail or path connected to the park?  No  Yes  
 If yes ... Is it useable?  No  Yes
8. Are there marked bike lanes on any roads adjacent to the park?  No  Yes
9. Are there nearby traffic signals on any roads adjacent to the park? (e.g., crosswalk, stop light/sign)  No  Yes  
 If yes ... Are they on heavy traffic roads?  No  Yes  There are not any heavy traffic roads
10. What are the main land use(s) around the park? *(check all that apply)*  
 Residential  Commercial  Institutional (e.g., school)  Industrial (e.g., warehouse)  Natural
11. Which of the following safety or appearance concerns are present in the neighborhood surrounding the park?  
 Poorly maintained properties (e.g., overgrown grass, broken windows)  
 Lack of eyes on the street (e.g., absence of people, no houses or store fronts)  
 Evidence of threatening persons or behaviors (e.g., gangs, alcohol/drug use)  
 Other \_\_\_\_\_

Comments on Access or Surrounding Neighborhood Issues:

Community Park Audit Tool Page 2 of 6



**9. Are there nearby traffic signals on any roads bordering the park? (e.g., crosswalk, stop light/sign)  No  Yes**

**10. What are the main land use(s) around the park? (check all that apply)  None present**  
 Residential  Commercial  Institutional (e.g., school)  Industrial (e.g., warehouse)  Natural

# Community Park Audit Tool (CPAT) – pages 3 and 4

## Section 3: Park Activity Areas

This section asks about the activity areas in the park. For each activity area type:

1. First, indicate the number (#) that are present in the park (if none, write "0").
2. Then, respond to several subsequent questions about up to three of those particular areas. If there are more than three areas for a specific activity area type, rate the first three you encounter during the audit. If there were no activity areas of that type present in the park, move on to the next type.
3. Finally, use the space provided to note any additional comments about each type of activity area.

When rating the activity areas, please use the following definitions:

- **Useable:** everything necessary for use is present (excluding portable equipment - rackets, balls, etc.) and nothing prevents use (e.g., are there nets up for tennis courts, goals for sport fields, are trails passable, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; even surface; etc.)

12. Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>a. Playground</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distinct areas for different age groups		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Colorful equipment (i.e., 3+ colors)		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Shade cover for some (25%+) of the area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches in/surrounding area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Fence around area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				

12. Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>a. Playground</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distinct areas for different age groups		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Colorful equipment (i.e., 3+ colors)		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Shade cover for some (25%+) of the area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches in/surrounding area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Fence around area (i.e., half or more)		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Separation or distance from road		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				

Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>h. Volleyball Court</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>i. Trail</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Connected to activity areas		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distance markers/sign		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches along trail		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
What is the trail surface? (check one)		<input type="checkbox"/> Paved	<input type="checkbox"/> Paved	<input type="checkbox"/> Paved
		<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone
		<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch
Comments:				
<b>j. Fitness Equipment/Stations</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>k. Skate Park</b>	(# : _____)			

Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>h. Volleyball Court</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>i. Trail</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Connected to activity areas		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distance markers/sign		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches along trail		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
What is the trail surface? (check one)		<input type="checkbox"/> Paved	<input type="checkbox"/> Paved	<input type="checkbox"/> Paved
		<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone
		<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch
Comments:				
<b>j. Fitness Equipment/Stations</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>k. Skate Park</b>	(# : _____)			



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1. First, indicate the number (#) that are present in the park (if none, write "0").
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3. Finally, use the space provided to note any additional comments about each type of activity area.

When rating the activity areas, please use the following definitions:

- Useable: everything necessary for use is present (excluding portable equipment - rackets, balls, etc.) and nothing prevents use (e.g., are there nets up for tennis courts, goals for sport fields, are trails passable, etc.)
- Good condition: looks clean and maintained (e.g., minimal rust, graffiti, broken parts; even surface; etc.)

12. Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>a. Playground</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distinct areas for different age groups		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Colorful equipment (i.e., 3+ colors)		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Shade cover for some (25%+) of the area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches in/surrounding area		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Fence around area (i.e., 2+ sides)		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Separation or distance from road		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>b. Sport Field (football/soccer)</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>c. Baseball Field</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>d. Swimming Pool</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>e. Softball Field</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>f. Basketball Court</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>g. Tennis Court</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				

Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>h. Volleyball Court</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>i. Trail</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Connected to activity areas		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distance markers/sign		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches along trail		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
What is the trail surface? (check one)		<input type="checkbox"/> Paved	<input type="checkbox"/> Paved	<input type="checkbox"/> Paved
		<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone
		<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch
Comments:				
<b>j. Fitness Equipment/Stations</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>k. Skate Park</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>l. Off-Leash Dog Park</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>m. Open/Green Space</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>n. Lake</b> (# : _____)				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Is there a designated swimming area?		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes



**c. Baseball Field** (# : \_\_\_\_\_)

Useable  No  Yes       No  Yes       No  Yes

Good condition  No  Yes       No  Yes       No  Yes

Comments:

# Community Park Audit Tool (CPAT) – pages 3 and 4

**Section 3: Park Activity Areas**

This section asks about the activity areas in the park. For each activity area type:

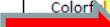
1. First, indicate the number (#) that are present in the park (if none, write "0").
2. Then, respond to several subsequent questions about up to three of those particular areas. If there are more than three areas for a specific activity area type, rate the first three you encounter during the audit. If there were no activity areas of that type present in the park, move on to the next type.
3. Finally, use the space provided to note any additional comments about each type of activity area.

When rating the activity areas, please use the following definitions:

- **Useable:** everything necessary for use is present (excluding portable equipment - rackets, balls, etc.) and nothing prevents use (e.g., are there nets up for tennis courts, goals for sport fields, are trails passable, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; even surface; etc.)

12. Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>a. Playground</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distinct areas for different age groups		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Colorful		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
<b>b. Sport Fields</b>				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>c. Baseball</b>				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>d. Swimming</b>				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>e. Splash Pad</b>				
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>f. Basketball Court</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>g. Tennis Court</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				

Activity Areas	# of Areas	Area 1	Area 2	Area 3
<b>h. Volleyball Court</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
<b>i. Trail</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Connected to activity areas		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Distance markers/sign		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Benches along trail		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
What is the trail surface? (check one)		<input type="checkbox"/> Paved	<input type="checkbox"/> Paved	<input type="checkbox"/> Paved
		<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone	<input type="checkbox"/> Crushed stone
		<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch	<input type="checkbox"/> Dirt/mulch
Comments:				
<b>j. Fitness Equipment/Stations</b>	(# : _____)			
Useable		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Good condition		<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes	<input type="checkbox"/> No <input type="checkbox"/> Yes
Comments:				
Comments on Park Activity Areas:				



**i. Trail** (# : \_\_\_\_\_)

Useable  No  Yes

Good condition  No  Yes

Connected to activity areas  No  Yes

Distance markers/sign  No  Yes

Benches along trail  No  Yes

What is the trail surface? (check one)

Paved  Crushed stone  Dirt/mulch

Comments:

# Community Park Audit Tool (CPAT) – pages 5 and 6

## Section 4: Park Quality and Safety

This section asks about factors related to comfort and safety when using the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end.

When rating the quality and safety features of the park, please use the following definitions:

- **Useable:** everything necessary for use is present and nothing prevents use (e.g., can get into restrooms, drinking fountains work, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; etc.)

13. Are there a public restroom(s) or portable toilet(s) at the park?  No  Yes  
 If yes ... Are the restroom(s) useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Is there a family restroom?  No  Yes  
 Is there a baby change station in any restroom?  No  Yes

14. Are there drinking fountain(s) at the park?  No  Yes  
 If yes ... How many different fountains are there? (i.e., units, not spouts)

**13. Are there public restroom(s) or portable toilet(s) at the park?**  No  Yes

**If yes ...**

**Are the restroom(s) useable?**  All or most are useable  About half  None or few are useable

**Are they in good condition?**  All or most in good condition  About half  None or few in good condition

**Is there a family restroom?**  No  Yes

**Is there a baby change station in any restroom?**  No  Yes

If yes ... Are they overflowing with trash?  All or most overflowing  About half  None or few overflowing  
 Are they near activity areas?  All or most are near  About half  None or few are near  
 Are recycling containers provided?  No  Yes

18. Is there food/vending machines available in the park?  No  Yes

19. If the sun was directly overhead, how much of the park would be shaded?  <25%  25-75%  >75%

20. Are there rules posted about animals in the park? (e.g., dogs must be leashed)?  No  Yes

21. Is there a place to get dog waste pick up bags in the park?  No  Yes  
 If yes ... Are bags available?  No  Yes

22. Are there lights in the park? (not including neighborhood street lights)  No  Yes  
 If yes ... How much of the park could be lit?  <25%  25-75%  >75%  
 Are the activity areas lit?  All or most are lit  About half  None or few are lit

23. Is the park monitored? (e.g., volunteer or paid staff, patrolled by police, cameras, etc.)  Unsure  Yes

24. Are there any emergency devices in the park? (e.g., phone, button, emergency directions)  No  Yes

25. Is there evidence of threatening behavior or persons in the park? (e.g., gangs, alcohol/drug use)  No  Yes

26. From the center of the park, how visible is the surrounding neighborhood?  Fully  Partially  Not at all

27. Are there road(s) through the park?  No  Yes  
 If yes ... Are there traffic control mechanisms on the roads within the park? (e.g., crosswalk, stop light or sign, brick road, speed bumps, roundabouts)  No  Yes

28. Are there any dangerous spots in the park? (e.g., abandoned building, pit/hole)  No  Yes

29. Which of the following park quality concerns are present in the park? (check all that are present)

- Graffiti (e.g., markings or paintings that reduce the visual quality of the area)
- Vandalism (e.g., damaged signs, buildings, equipment, etc.)
- Excessive litter (e.g., noticeable amounts of trash, broken glass, etc.)
- Excessive animal waste (e.g., noticeable amounts of dog waste)
- Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)

Before finishing, please ensure you have answered all questions in the tool.



# Community Park Audit Tool (CPAT) – pages 5 and 6

## Section 4: Park Quality and Safety

This section asks about factors related to comfort and safety when using the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end.

When rating the quality and safety features of the park, please use the following definitions:

- **Useable:** everything necessary for use is present and nothing prevents use (e.g., can get into restrooms, drinking fountains work, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; etc.)

13. Are there a public restroom(s) or portable toilet(s) at the park?  No  Yes  
 If yes ... Are the restroom(s) useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Is there a family restroom?  No  Yes  
 Is there a baby change station in any restroom?  No  Yes
14. Are there drinking fountain(s) at the park?  No  Yes  
 If yes ... How many different fountains are there? (i.e., units, not spouts) \_\_\_\_\_  
 Are the fountains useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Are they near activity areas?  All or most are near  About half  None or few are near
15. Are there bench(es) to sit on in the park?  No  Yes  
 If yes ... Are the benches useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition
16. Are there picnic table(s) in the park?  No  Yes  
 If yes ... Are the tables useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Is there a picnic shelter in the park?  No  Yes  
 Is there a grill or fire pit in the park?  No  Yes

23. Is the park monitored? (e.g., volunteer or paid staff, patrolled by police, cameras, etc.)  Unsure  Yes
24. Are there any emergency devices in the park? (e.g., phone, button, emergency directions)  No  Yes
25. Is there evidence of threatening behavior or persons in the park? (e.g., gangs, alcohol/drug use)  No  Yes
26. From the center of the park, how visible is the surrounding neighborhood?  Fully  Partially  Not at all
27. Are there road(s) through the park?  No  Yes  
 If yes ... Are there traffic control mechanisms on the roads within the park? (e.g., crosswalk, stop light or sign, brick road, speed bumps, roundabouts)  No  Yes
28. Are there any dangerous spots in the park? (e.g., abandoned building, pit/hole)  No  Yes
29. Which of the following park quality concerns are present in the park? (check all that are present)  
 Graffiti (e.g., markings or paintings that reduce the visual quality of the area)  
 Vandalism (e.g., damaged signs, buildings, equipment, etc.)  
 Excessive litter (e.g., noticeable amounts of trash, broken glass, etc.)  
 Excessive animal waste (e.g., noticeable amounts of dog waste)  
 Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)  
 Poor maintenance (e.g., overgrown grass/weeds/bushes or lack of grass in green areas)  
 Other \_\_\_\_\_
30. What aesthetic features are present in the park? (check all that are present)  
 Evidence of landscaping (e.g., flower beds, pruned bushes)  
 Artistic feature (e.g., statue, sculpture, gazebo, fountain)  
 Historical or educational feature (e.g., monument, nature display, educational signs, etc.)  
 Wooded area  
 Trees throughout the park  
 Water feature (e.g., lake, stream, pond)  
 Meadow (e.g., natural, tall grassy area)  
 Other \_\_\_\_\_

22. Are there lights in the park? (not including neighborhood street lights)  No  Yes  
 If yes ...

How much of the park could be lit?  <25%  25-75%  >75%

Are the activity areas lit?  All or most are lit  About half  None or few are lit

21. Is there a place to get dog waste pick up bags in the park?  No  Yes  
 If yes ... Are bags available?  No  Yes
22. Are there lights in the park? (not including neighborhood street lights)  No  Yes  
 If yes ... How much of the park could be lit?  <25%  25-75%  >75%  
 Are the activity areas lit?  All or most are lit  About half  None or few are lit

# Community Park Audit Tool (CPAT) – pages 5 and 6

## Section 4: Park Quality and Safety

This section asks about factors related to comfort and safety when using the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end.

When rating the quality and safety features of the park, please use the following definitions:

- **Useable:** everything necessary for use is present and nothing prevents use (e.g., can get into restrooms, drinking fountains work, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; etc.)

13. Are there any benches in the park?  No  Yes  
 If yes ... Are the benches useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Are they near activity areas?  All or most are near  About half  None or few are near

14. Are there any fountains in the park?  No  Yes  
 If yes ... How many different fountains are there? (i.e., units, not spouts) \_\_\_\_\_  
 Are the fountains useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Are they near activity areas?  All or most are near  About half  None or few are near

15. Are there bench(es) to sit on in the park?  No  Yes  
 If yes ... Are the benches useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition

16. Are there picnic table(s) in the park?  No  Yes  
 If yes ... Are the tables useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Is there a picnic shelter in the park?  No  Yes  
 Is there a grill or fire pit in the park?  No  Yes

17. Are there trash cans in the park?  No  Yes  
 If yes ... Are they overflowing with trash?  All or most overflowing  About half  None or few overflowing  
 Are they near activity areas?  All or most are near  About half  None or few are near  
 Are recycling containers provided?  No  Yes

18. Is there food/vending machines available in the park?  No  Yes

19. If the sun was directly overhead, how much of the park would be shaded?  <25%  25-75%  >75%

20. Are there rules posted about animals in the park? (e.g., dogs must be leashed)?  No  Yes

21. Is there a place to get dog waste pick up bags in the park?  No  Yes  
 If yes ... Are bags available?  No  Yes

22. Are there lights in the park? (not including neighborhood street lights)  No  Yes  
 If yes ... How much of the park could be lit?  <25%  25-75%  >75%  
 Are the activity areas lit?  All or most are lit  About half  None or few are lit

23. Is the park monitored? (e.g., volunteer or paid staff, patrolled by police, cameras, etc.)  Unsure  Yes

24. Are there any emergency devices in the park? (e.g., phone, button, emergency directions)  No  Yes

25. Is there evidence of threatening behavior or persons in the park? (e.g., gangs, alcohol/drug use)  No  Yes

26. From the center of the park, how visible is the surrounding neighborhood?  Fully  Partially  Not at all

27. Are there road(s) through the park?  No  Yes  
 If yes ... Are there traffic control mechanisms on the roads within the park? (e.g., crosswalk, stop light or sign, brick road, speed bumps, roundabouts)  No  Yes

28. Are there any signs in the park?  No  Yes

29. Are there any trees in the park?  No  Yes

30. What aesthetic features are present in the park? (check all that are present)  
 Evidence of landscaping (e.g., flower beds, pruned bushes)  
 Artistic feature (e.g., statue, sculpture, gazebo, fountain)  
 Historical or educational feature (e.g., monument, nature display, educational signs, etc.)  
 Wooded area  
 Trees throughout the park  
 Water feature (e.g., lake, stream, pond)  
 Meadow (e.g., natural, tall grassy area)  
 Other \_\_\_\_\_

**23. Is the park monitored? (e.g., volunteer or paid staff, patrolled by police, cameras, etc.)  Unsure  Yes**

**24. Are there any emergency devices in the park? (e.g., phone, button, emergency directions)  No  Yes**

- Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)
- Poor maintenance (e.g., overgrown grass/weeds/bushes or lack of grass in green areas)
- Other \_\_\_\_\_

30. What aesthetic features are present in the park? (check all that are present)
- Evidence of landscaping (e.g., flower beds, pruned bushes)
  - Artistic feature (e.g., statue, sculpture, gazebo, fountain)
  - Historical or educational feature (e.g., monument, nature display, educational signs, etc.)
  - Wooded area
  - Trees throughout the park
  - Water feature (e.g., lake, stream, pond)
  - Meadow (e.g., natural, tall grassy area)
  - Other \_\_\_\_\_

Comments on Park Quality and Safety Issues:

Before finishing, please ensure you have answered all questions in the tool.

# Community Park Audit Tool (CPAT) – pages 5 and 6

## Section 4: Park Quality and Safety

This section asks about factors related to comfort and safety when using the park. Several questions include follow-up responses if you answered yes. After completing all questions, provide any additional comments in the space at the end.

When rating the quality and safety features of the park, please use the following definitions:

- **Useable:** everything necessary for use is present and nothing prevents use (e.g., can get into restrooms, drinking fountains work, etc.)
- **Good condition:** looks clean and maintained (e.g., minimal rust, graffiti, broken parts; etc.)

13. Are there a public restroom(s) or portable toilet(s) at the park?  No  Yes  
 If yes ... Are the restroom(s) useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Is there a family restroom?  No  Yes  
 Is there a baby change station in any restroom?  No  Yes
14. Are there drinking fountain(s) at the park?  No  Yes  
 If yes ... How many different fountains are there? (i.e., units, not spouts) \_\_\_\_\_  
 Are the fountains useable?  All or most are useable  About half  None or few are useable  
 Are they in good condition?  All or most in good condition  About half  None or few in good condition  
 Are they near activity areas?  All or most are near  About half  None or few are near
15. Are there bench(es) to sit on in the park?  No  Yes  
 If yes ... Are the benches useable?  All or most are useable  About half  None or few are useable



23. Is the park monitored? (e.g., volunteer or paid staff, patrolled by police, cameras, etc.)  Unsure  Yes
24. Are there any emergency devices in the park? (e.g., phone, button, emergency directions)  No  Yes
25. Is there evidence of threatening behavior or persons in the park? (e.g., gangs, alcohol/drug use)  No  Yes
26. From the center of the park, how visible is the surrounding neighborhood?  Fully  Partially  Not at all
27. Are there road(s) through the park?  No  Yes  
 If yes ... Are there traffic control mechanisms on the roads within the park? (e.g., crosswalk, stop light or sign, brick road, speed bumps, roundabouts)  No  Yes
28. Are there any dangerous spots in the park? (e.g., abandoned building, pit/hole)  No  Yes
29. Which of the following park quality concerns are present in the park? (*check all that are present*)  
 Graffiti (e.g., markings or paintings that reduce the visual quality of the area)  
 Vandalism (e.g., damaged signs, buildings, equipment, etc.)  
 Excessive litter (e.g., noticeable amounts of trash, broken glass, etc.)  
 Excessive animal waste (e.g., noticeable amounts of dog waste)  
 Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)  
 Poor maintenance (e.g., overgrown grass/weeds/bushes or lack of grass in green areas)  
 Other \_\_\_\_\_
30. What aesthetic features are present in the park? (*check all that are present*)  
 Evidence of landscaping (e.g., flower beds, pruned bushes)  
 Artistic feature (e.g., statue, sculpture, gazebo, fountain)

### 29. Which of the following park quality concerns are present in the park? (*check all that are present*)

- Graffiti (e.g., markings or paintings that reduce the visual quality of the area)
- Vandalism (e.g., damaged signs, buildings, equipment, etc.)
- Excessive litter (e.g., noticeable amounts of trash, broken glass, etc.)
- Excessive animal waste (e.g., noticeable amounts of dog waste)
- Excessive noise (e.g., noticeable sounds that are unpleasant or annoying)
- Poor maintenance (e.g., overgrown grass/weeds/bushes or lack of grass in green areas)
- Other \_\_\_\_\_

22. Are there lights in the park? (not including neighborhood street lights)  No  Yes  
 If yes ... How much of the park could be lit?  <25%  25-75%  >75%  
 Are the activity areas lit?  All or most are lit  About half  None or few are lit



## Process-Related Outcomes Among Stakeholders/Users

- **Networking and community building**
  - “[The CPAT] provides a nice vehicle for engaging grassroots citizens and constituents in a reasonably manageable process by which to assess parks and what they offer.”
- **Awareness and knowledge**
  - “I personally have gained greater awareness of and appreciation for the range and types of variation in parks available.”
  - 86% of stakeholders reported their perceptions of the importance of both the built environment and parks for promoting physical activity had improved ‘moderately’ or ‘a lot’ over the course of the project
- **Planning and advocacy support**
  - “The CPAT can be a valuable resource for many organizations, specifically for me – a community collaborative working to prevent childhood obesity. This tool can help us inform families of places to be active, could help us identify areas of need related to physical activity, help guide our planning process, and help provide information to support advocacy efforts.”



## Final Instructions

- Grab a clipboard and a pen
- Grab two copies of the 3 P's worksheet – 1 for WALKABILITY and 1 for PARKS
- Grab one copy of the CPAT (3 pages stapled and double-sided)
- Be observant! (of the environment, vehicles, pedestrians and cyclists, how people are interacting with settings, etc.)
- Think of 0-10 score: Destinations; Network; Functional Design; Safety & Access for All.
- Stay together (we will pause to regroup and discuss at various points along the way on both the streets and in the park)
- Enjoy being outside!

## Debrief and Discussion

- Get together in your group of 3
- Share your ideas for the 3 Ps over the short and longer term in each setting
- Be prepared to share 4 recommendations (your group's favorites) of 12 boxes – 2 for walkability, 2 for parks (select based on originality and likeliness to have a positive impact on PA)





## Action Plans – Seven answers:

1. Real-world challenge/opportunity you're addressing
2. Proposed policy – systems – environmental approach
3. Identify at least one key interdisciplinary partner(s)
4. Propose an inclusive, equitable approach to community engagement and input (e.g., where & with whom might you organize an audit?)
5. Possible pop-up or demonstration project for proof of concept, to gain input, build support
6. Evaluation: How will you know if it worked? What objective evaluation is appropriate?
7. Questions, concerns for peer & faculty input